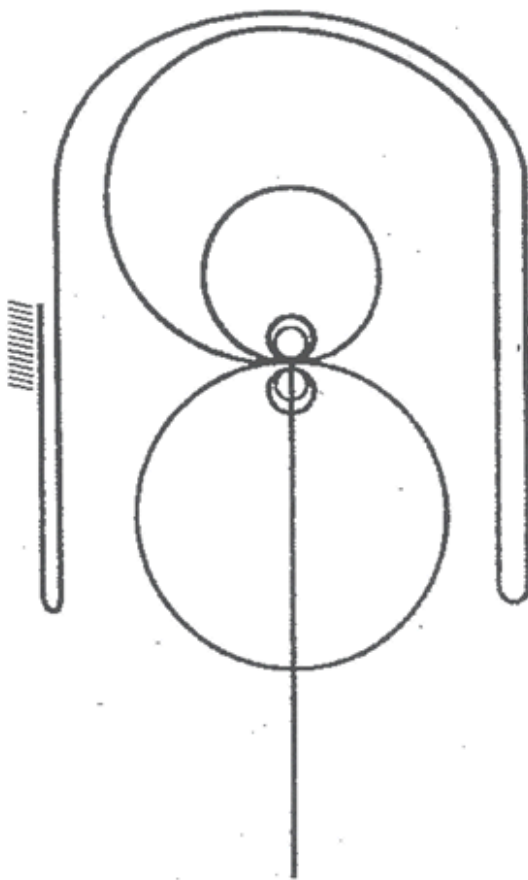


**Working Ranch Horse**

- 19. All Age
- 20. Amateur
- 21. Youth

**WORKING RANCH HORSE PATTERN # 2**

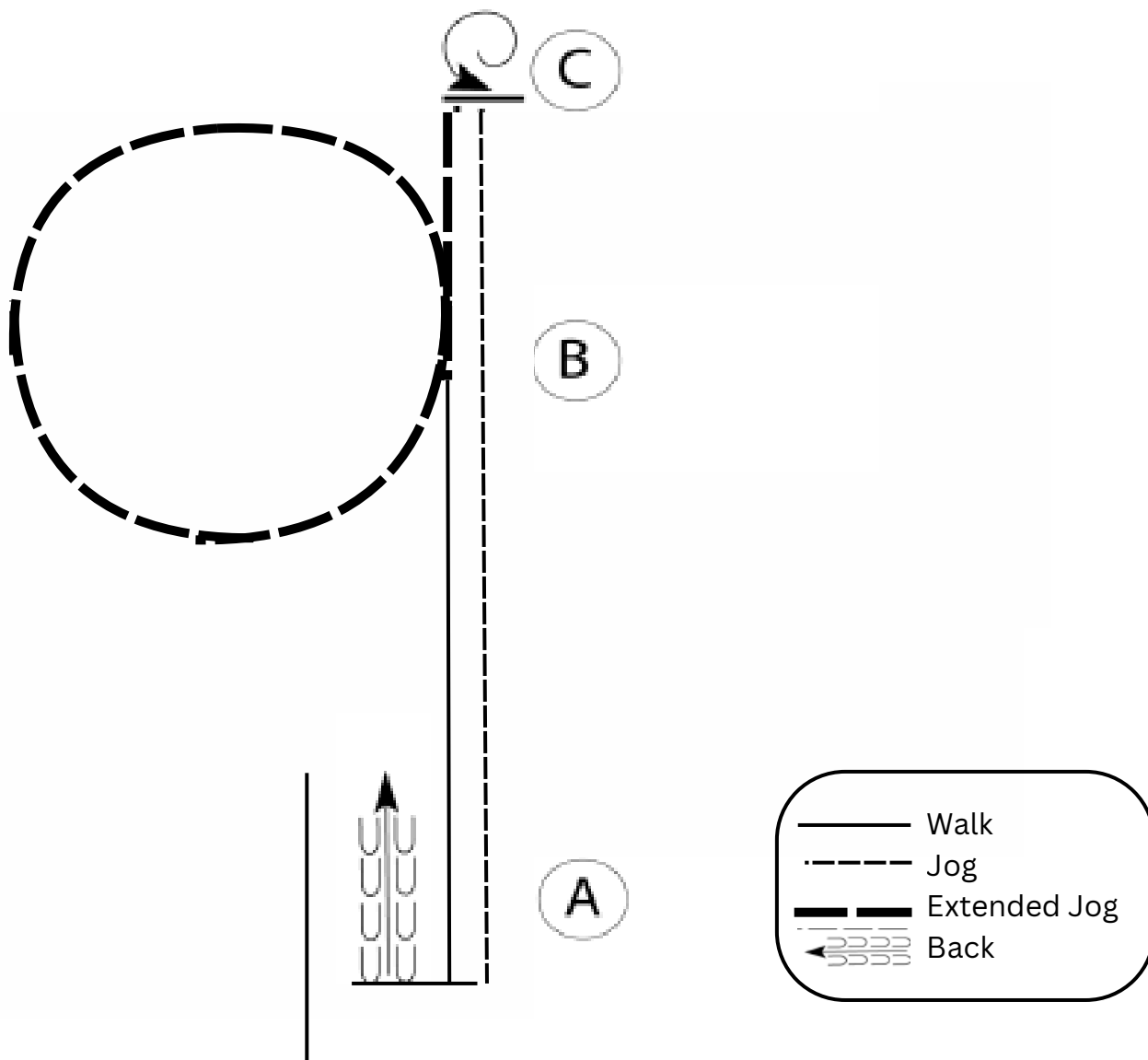


**MANDATORY MARKERS ALONG FENCE  
OR WALL- RIDE PATTERN AS FOLLOWS:**

1. Start at end of arena. Run down middle to center marker to a square sliding stop.
2. Complete 2 spins to right.
3. Complete 2  $\frac{1}{4}$  spins left.
4. Begin on right lead and complete one circle right small and slow. Change leads.
5. Complete one circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run strait down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Back at least 10 feet in a straight line.
10. Hesitate to complete pattern.

## Horsemanship

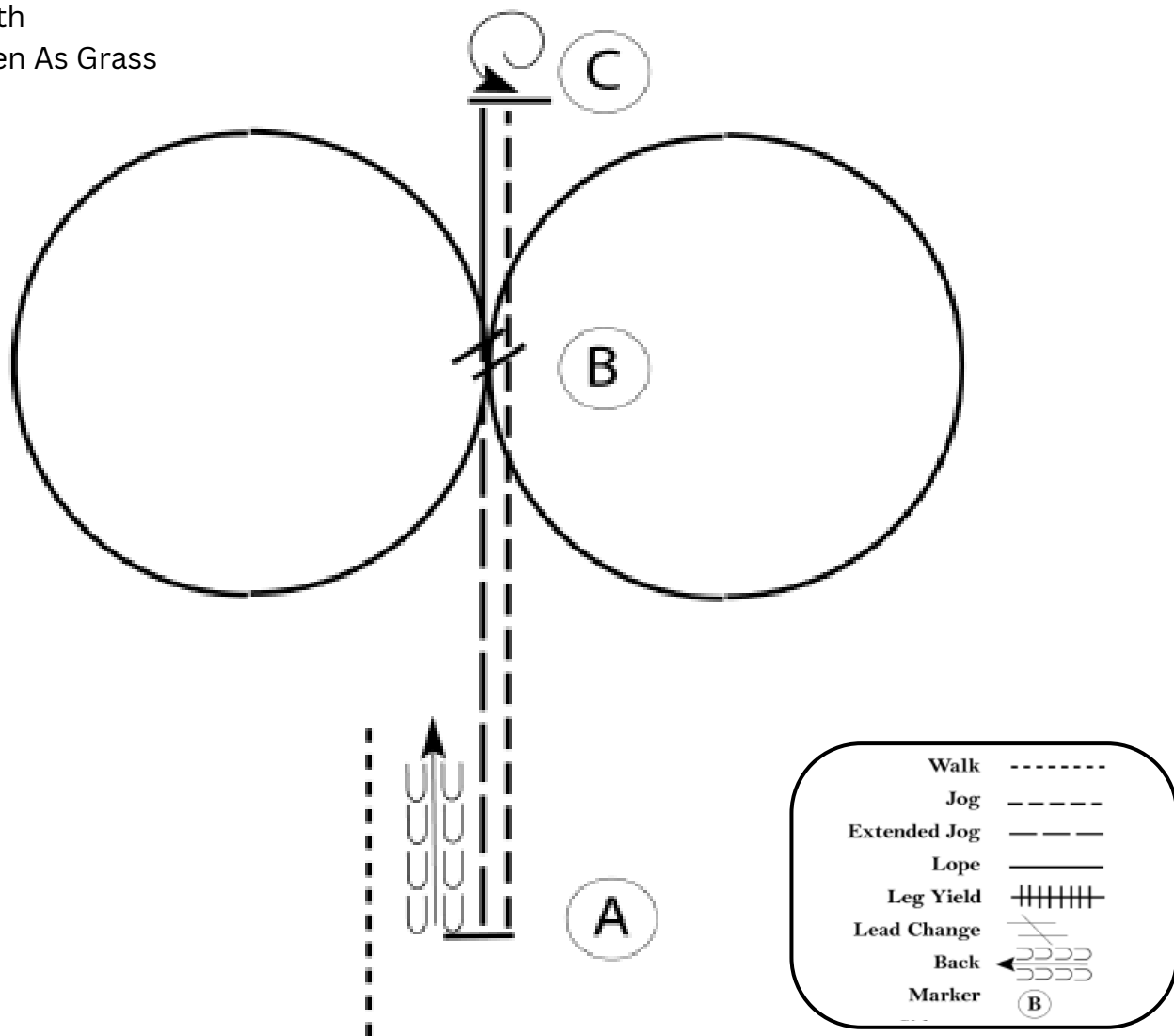
### 27. Walk-Trot Restricted



- 1) Be ready at A.
- 2) Jog from A to C.
- 3) Stop at C and spin 1 1/2 turns to the left.
- 4) Extended jog to B. Continue extended jog making a circle to the right.
- 5) Walk B to A.
- 6) Stop at A and back approximately one horse length.
- 7) Walk to A and exit at a walk.

## Horsemanship

- 28. Amateur
- 29. Novice Amateur
- 30. Youth
- 31. Green As Grass



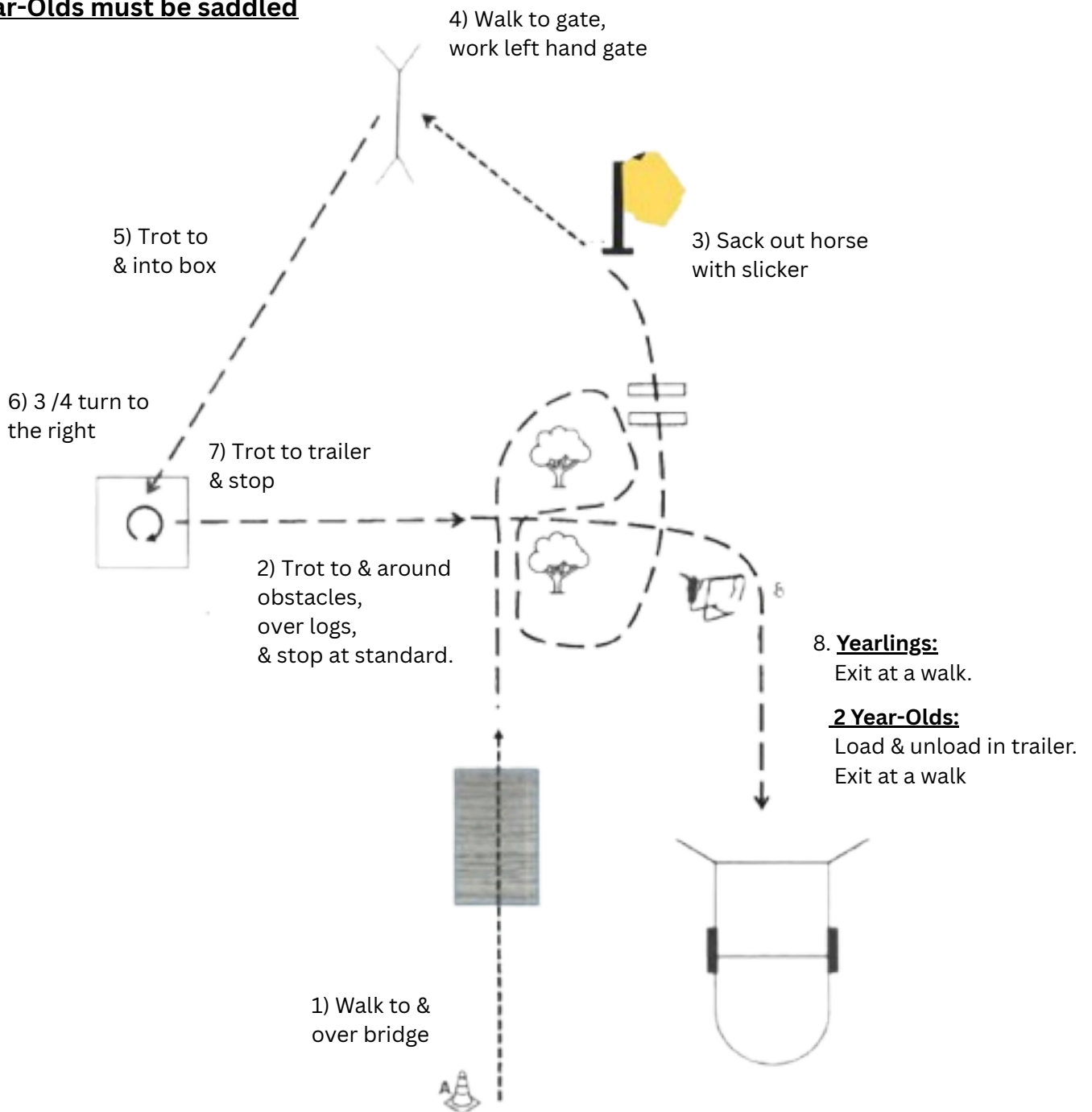
- 1) Be ready at A.
- 2) Jog from A to C.
- 3) Stop at C and spin 1 1/2 turns to the left.
- 4) Lope on left lead to B. At B, lope a circle with increased speed to the left.
- 5) Change leads (simple or flying) at B and slow to a lope.
- 6) Lope a circle to the right on the right lead.
- 7) Extended jog from B to A.
- 8) Stop at A and back approximately one horse length.
- 9) Walk to A and exit at a walk.

## In-Hand Trail

32. Yearling

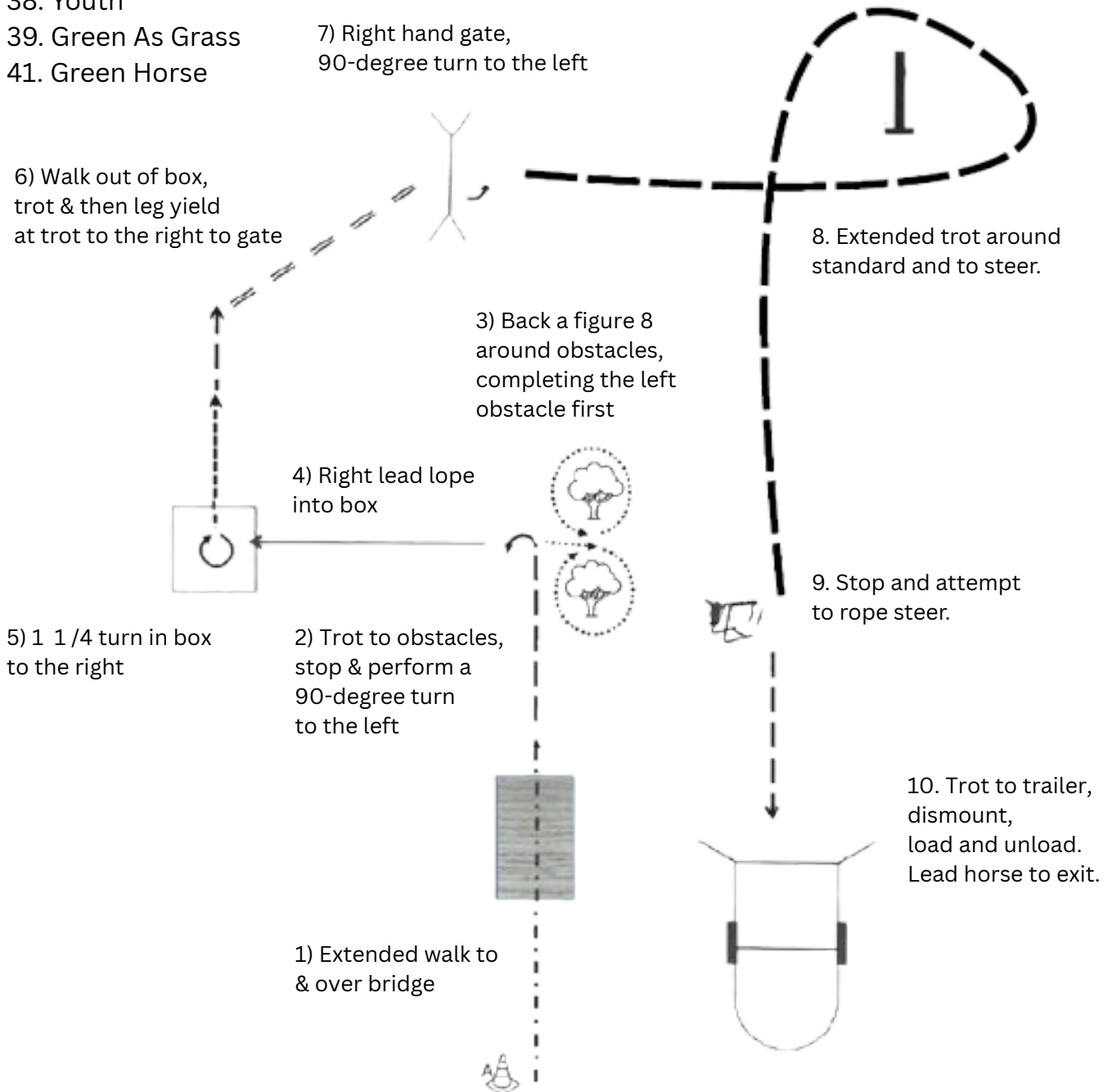
33. Two Year-Old

### \*2 Year-Olds must be saddled



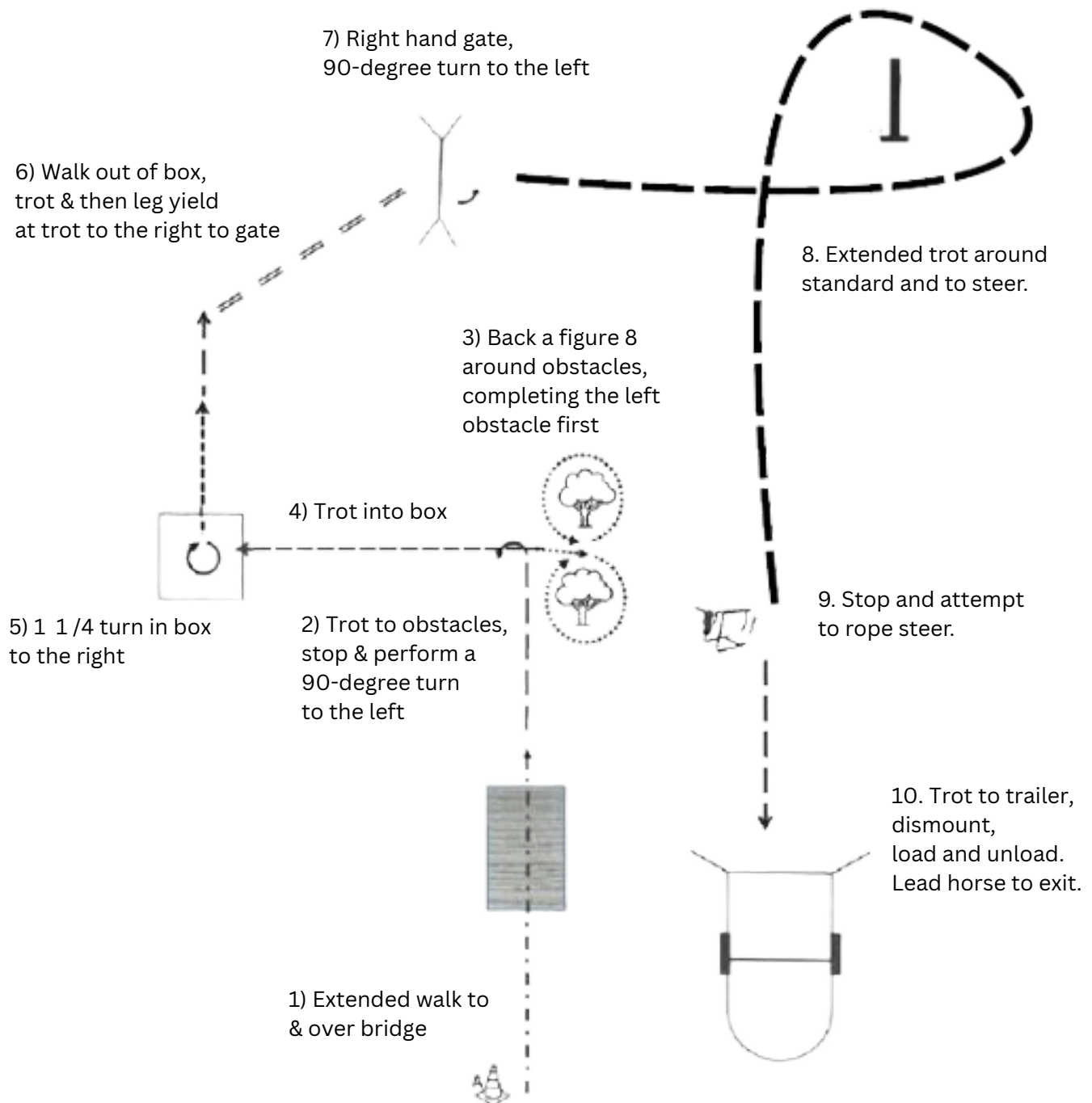
## Ranch Trail

- 34. All Age Jr.
- 35. All Age Sr.
- 36. Amateur
- 37. Novice Amateur
- 38. Youth
- 39. Green As Grass
- 41. Green Horse



## Ranch Trail

### 40. Walk-Trot Restricted



## Reining

42. All Age

43. Amateur

44. Youth

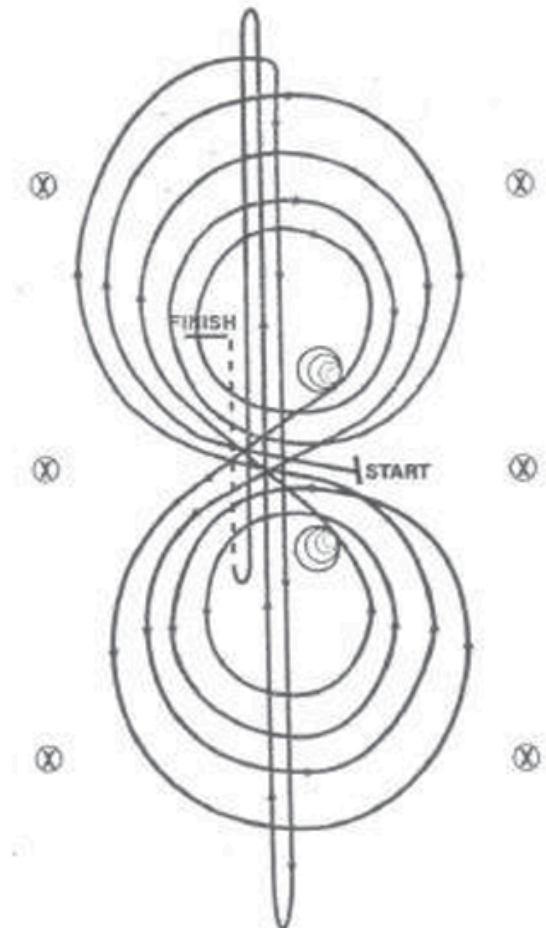
### REINING PATTERN # 4

**HORSE MUST TROT IN. STOP PRIOR TO STARTING PATTERN .BEGINNING AT THE CENTER OF ARENA FACING LEFT WALL OR FENCE.**

1. Beginning on the right lead, complete 3 circles to the right, the first 2 circles large and fast, the third circle small and slow. Stop at the center of the arena.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on the left lead, complete 3 circles to the left, the first 2 circles large and fast, the third circle small and slow. Stop at center of the arena.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, and change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of arena (figure 8).
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback– no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to designated judge.

**EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.**



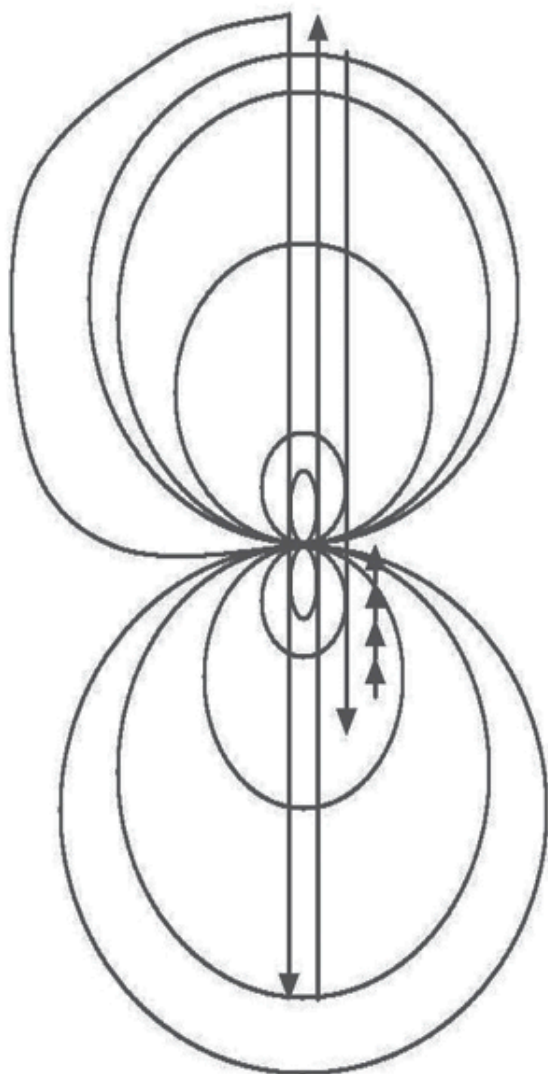
**Ranch Reining**

75. All Age

76. Amateur

78. Youth

**RANCH REINING PATTERN #4**



**HORSE MUST TROT IN. STOP PRIOR TO STARTING PATTERN. BEGINNING AT THE CENTER OF ARENA FACING LEFT WALL OR FENCE.**

1. Beginning on the right lead, complete 2 circles to the right, the first circle large and fast, the second circle small and slow. Stop at the center of the arena.
2. Complete 2 spins to the right. Hesitate.
3. Beginning on the left lead, complete 2 circles to the left, the first circle large and fast, the second circle small and slow. Stop at center of the arena.
4. Complete 2 spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, and change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of arena (figure 8).
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback— no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate to demonstrate completion of the pattern.

Rider must drop bridle to designated judge.

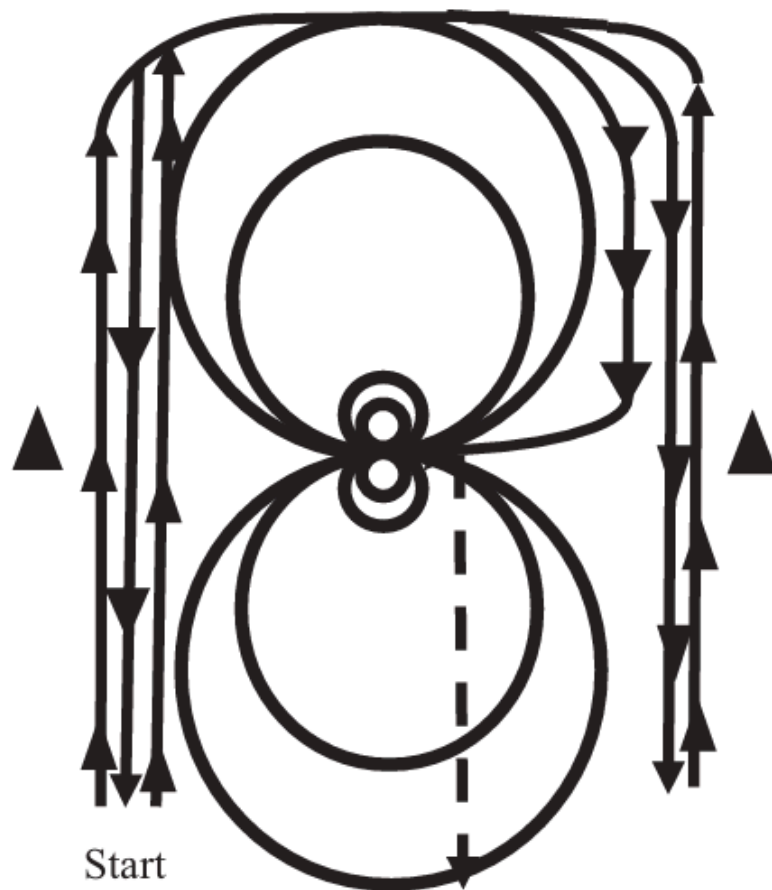
**EXHIBITORS THAT DO NOT TROT IN WILL BE DISQUALIFIED.**



**Ranch Reining**

77. Novice Amateur

79. Green As Grass

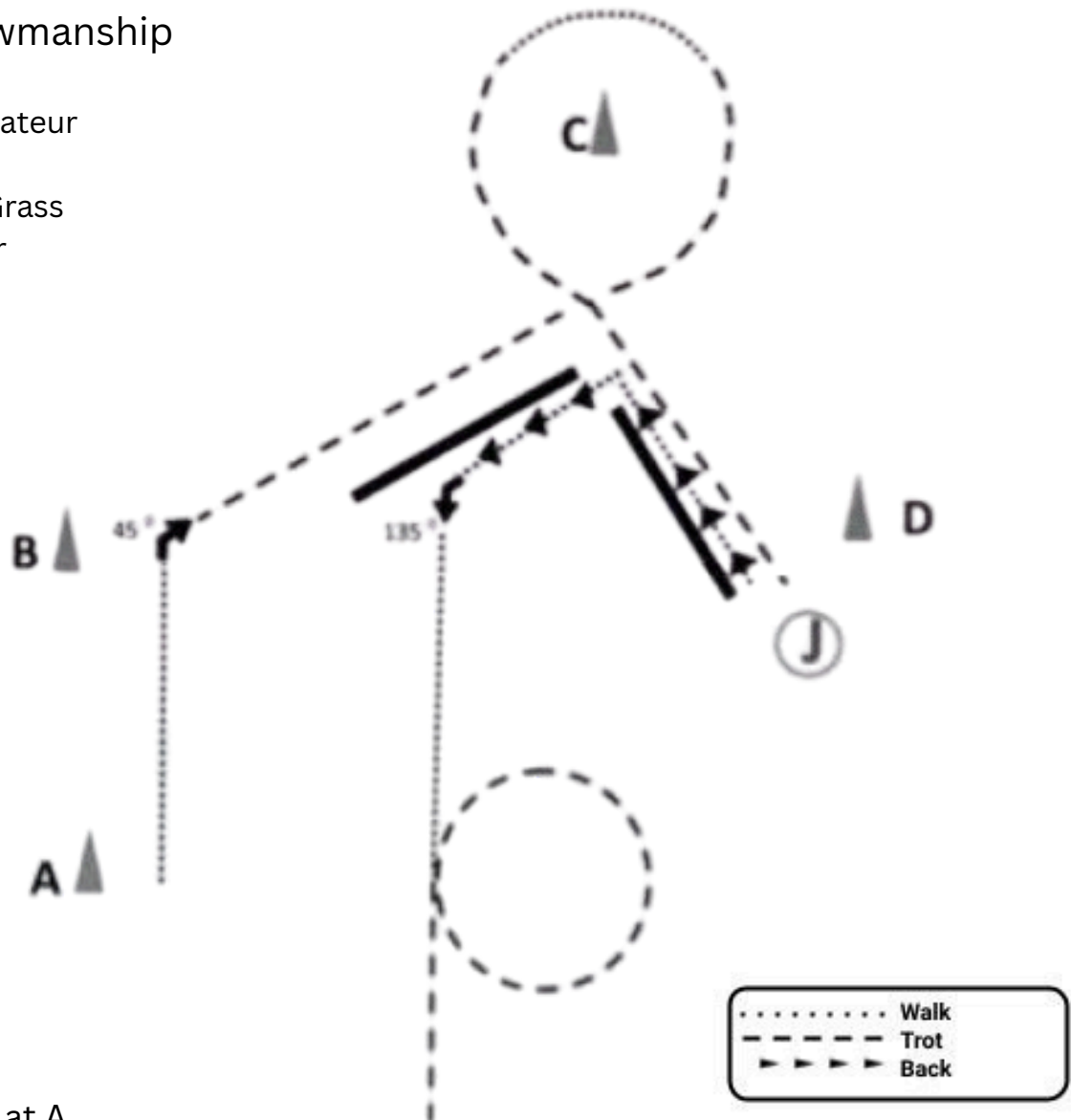


**NOVICE  
RANCH REINING  
PATTERN 10**

1. Start on left side of arena, Lope on your right lead around end and run past center marker, Stop, Roll back left.
2. Run past center marker, Stop, Rollback right.
3. Lope back around end at center marker close into right circle. Complete 2 circles on the right lead the first one a small slow, second a large fast, Stop in center.
4. 2 Spins Right.
5. On the left lead complete two circles the first large and fast, second small slow, Stop at center.
6. 2 Spins Left, hesitate;
7. Back 8 –10 feet; exit arena at trot.

## Ranch Showmanship

- 80. Amateur
- 81. Novice Amateur
- 82. Youth
- 83. Green As Grass
- 84. 10 & Under



- 1) Be ready at A.
- 2) Walk A to B.
- 3) At B, halt and perform a 45 degree turn.
- 4) Trot next to pole and begin to trot around C.
- 5) Break to a walk for 5 steps.
- 6) Continue around C at trot to D. Stop.
- 7) Set-up for inspection.
- 8) When dismissed, back next to pole and in between poles as shown.
- 9) Perform a 135 degree turn.
- 9) Walk until even with A.
- 10) At A, trot a small circle to the left as shown and exit at a trot.

## Ranchmanship

85. All Age

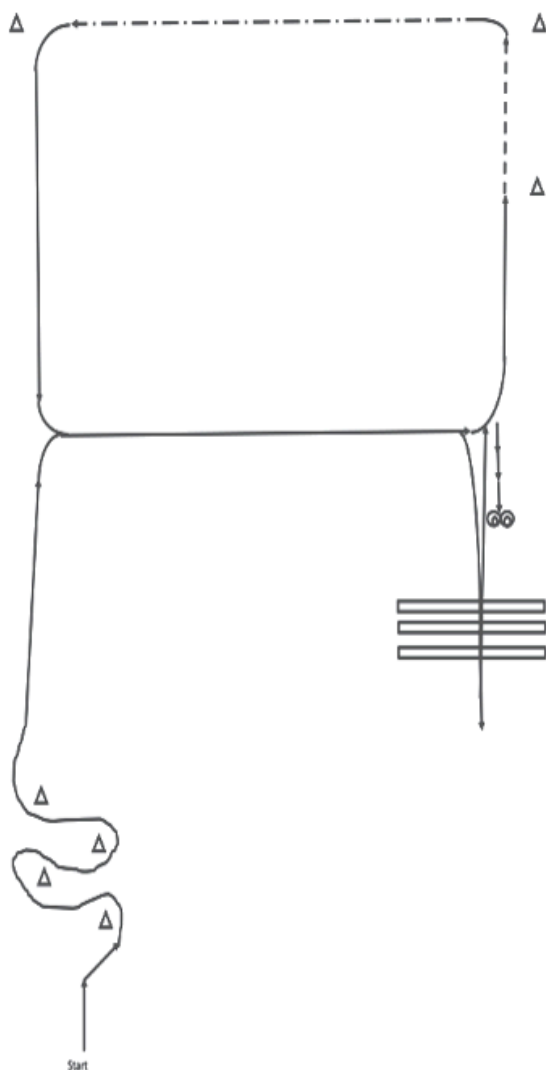
86. Amateur

87. Novice Amateur

88. Youth

89. Green As Grass

## RANCHMANSHIP PATTERN #3



### Ranchmanship Pattern #3

1. Trot Serpentine through the cones.
2. Clear last cone; Right Lead Lope.
3. In Center Change to Left Lead.
4. Lope to cone; transition to walk.
5. Walk to next cone.
6. Extended Trot to next cone.
7. Pick up left lead to center.
8. Change to right.
9. Lope through crossover.
10. Stop, Roll Back Left.
11. Lope Back through lope over.
12. Stop Back 8-10 feet.
13. 2 Spins Right.
14. 2 Spins Left.